Covenant and Kingdom Week 4 - Judgment, Redemption, Re-Creation Genesis 6:1-8:20

- The enmity between the seed of the woman (godly) and the seed of the serpent (satanic) leads to conflict and violence leaves man in an unstable and unsafe condition
 - Gen. 6:1-7 describes a world which threatens the existence of the righteous seed
 - Sets the stage for God to execute **redemptive judgment** destroying His enemies while redeeming His people
- God reveals His scheme of salvation through symbols, pictures, types
 - The flood narrative is one of the clearest pictures of the way in which God redeems His people, the pattern by which He will work ultimate salvation for His people
- Judgment Gen. 7:11-12, 17-24
 - The flood is an execution of devastating global judgment
 - Premiere example of judgment, **type** of final judgment (2 Pet. 3:5-13)
 - Perfect purge of wickedness, destruction of God's enemies, comprehensive
- Redemption Gen 6:9-22
 - Judgment on God's enemies always coincides with the vindication of His people
 - God's means of saving His people is the ark a type of temple/kingdom
 - Picture of passing through judgment God's people given specific protection
 - Salvation was by way of covenant
 - Noah is righteous federal head, obedient to the covenant terms
 - Through his work, Noah's family is saved from judgment
 - Type of **salvific** covenant God's people were to look for
- New Creation Gen. 8:1-20
 - Judgment cleanses the creation and makes it safe for God's people to rest and worship
 - \circ $\;$ Literary parallels with creation narrative indicates that this is a similar work to creation
 - Noah offers Sabbath worship to God indicates the rest promised to God's people
- The flood narrative is God communicating to His people the kind of arrangement by which He will save His people
 - A piece of the mystery of Christ man is to trust that this is what God will do
 - God will judge His enemies, cause His people to pass through the judgment by a faithful covenant head, and bring them into a new consummated creation